

# Breaking Arm TrustZone via Misusing Debugging Features

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- ▶ Introduction
- ▶ Obstacles for Misusing the Traditional Debugging
- ▶ Nailgun Attack
- ▶ Mitigations
- ▶ Conclusion



- ▶ [Introduction](#)
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Modern processors are equipped with hardware-based debugging features to facilitate on-chip debugging process.

- E.g., hardware breakpoints and hardware-based trace.
- It normally requires cable connection (e.g., JTAG [1]) to make use of these features.

# Traditional Debugging



Debug Target  
(**TARGET**)

# Traditional Debugging

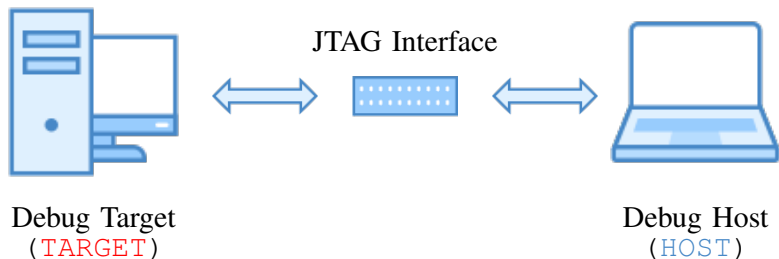


Debug Target  
(**TARGET**)

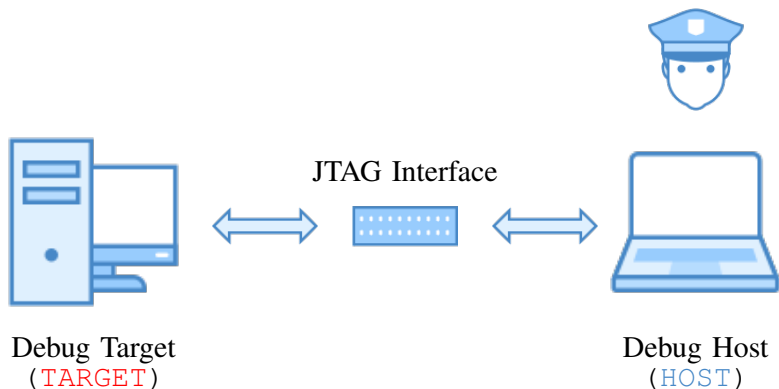


Debug Host  
(**HOST**)

# Traditional Debugging

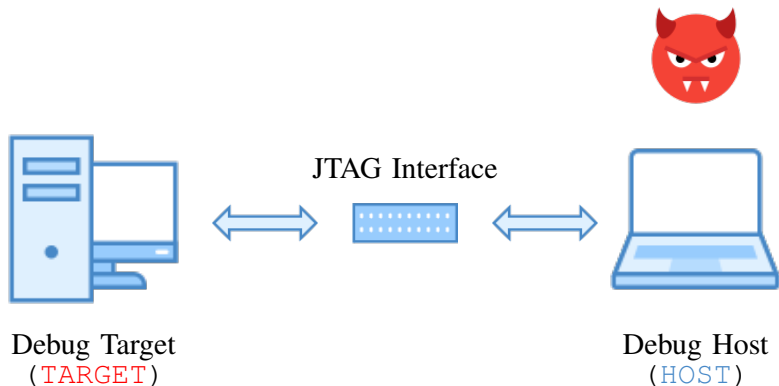


# Traditional Debugging





# Traditional Debugging



# Traditional Debugging

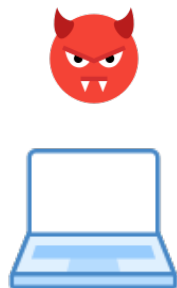


Debug  
Authentication



Debug Target  
(**TARGET**)

JTAG Interface



Debug Host  
(**HOST**)

# Traditional Debugging



Debug  
Authentication



Debug Target  
(**TARGET**)

JTAG Interface



Debug Host  
(**HOST**)



**Security?**



## Security? We have obstacles for attackers!

- ▶ **Obstacle 1:** Physical access.
- ▶ **Obstacle 2:** Debug authentication mechanism.



## Security? We have obstacles for attackers!

- ▶ **Obstacle 1:** Physical access.
- ▶ **Obstacle 2:** Debug authentication mechanism.

Do these obstacles work?



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# Obstacles for Misusing the Traditional Debugging

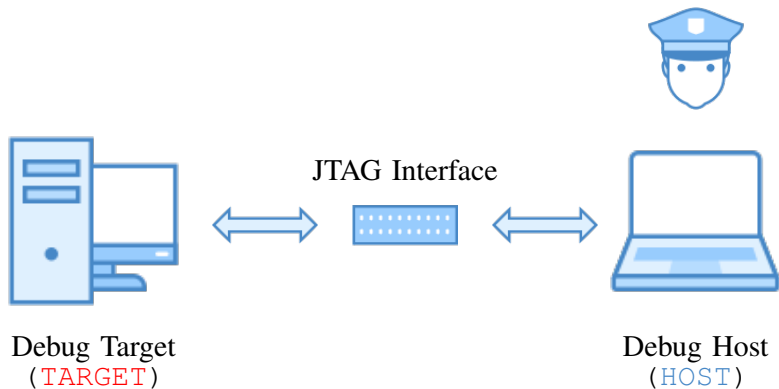


Obstacles for attackers:

- ▶ **Obstacle 1:** Physical access.
- ▶ **Obstacle 2:** Debug authentication mechanism.

Does it really require physical access?

# Traditional Debugging

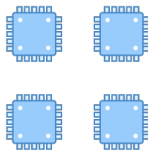




# Traditional Debugging



Debug Target  
(TARGET)



# Traditional Debugging



Debug Target  
(TARGET)





**Use one to debug another one?**

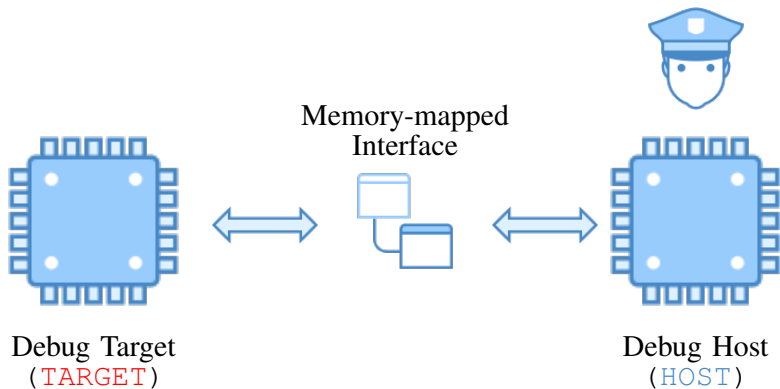


# Inter-Processor Debugging

We can use one processor on the chip to debug another one on the same chip, and we refer it as inter-processor debugging.

- ▶ Memory-mapped debugging registers.
  - Introduced since ARMv7.
  
- ▶ No JTAG, No physical access.

# Inter-Processor Debugging



# Obstacles for Misusing the Traditional Debugging



Obstacles for attackers:

- ▶ **Obstacle 1:** Physical access.
- ▶ **Obstacle 2:** Debug authentication mechanism.

Does debug authentication work as expected?

# Processor in Normal State



TARGET is executing instructions pointed by pc



## **Non-invasive Debugging:** Monitoring without control





## **Invasive Debugging:** Control and change status



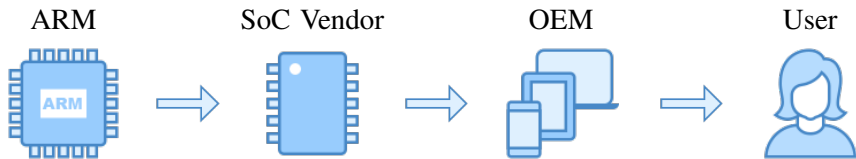
**Debug Authentication Signal:** Whether debugging is allowed

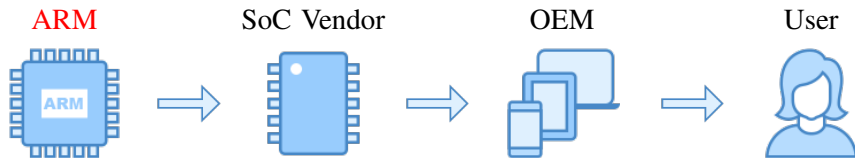
# ARM Debug Authentication Mechanism



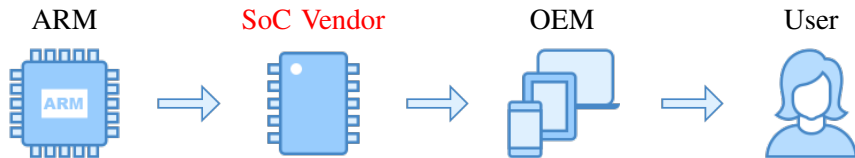
Four signals for: Secure/Non-secure, Invasive/Non-invasive

# ARM Ecosystem

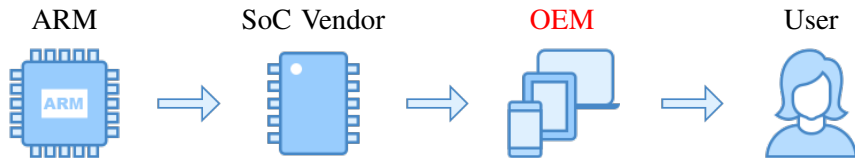




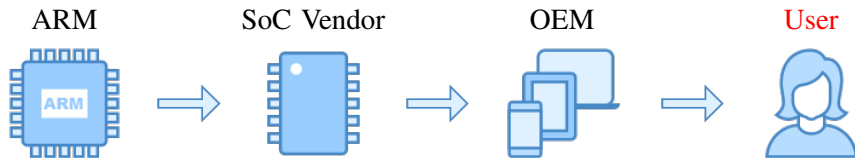
- ▶ ARM licenses technology to the System-On-Chip (SoC) Vendors.
  - E.g., ARM architectures and Cortex processors
- ▶ **Defines** the debug authentication signals.



- ▶ The SoC Vendors develop chips for Original Equipment Manufacturers (OEMs).
  - E.g., Qualcomm Snapdragon SoCs
- ▶ **Implement** the debug authentication signals.



- ▶ The OEMs produce devices for the users.
  - E.g., Samsung Galaxy Series and Huawei Mate Series
- ▶ **Configure** the debug authentication signals.



- ▶ Finally, the User can enjoy the released devices.
  - Tablets, smartphones, and other devices
- ▶ **Learn** the status of debug authentication signals.



# Obstacles for Misusing the Traditional Debugging



Obstacles for attackers:

- ▶ **Obstacle 1:** Physical access.
- ▶ **Obstacle 2:** Debug authentication mechanism.

Does debug authentication work as expected?

# Debug Authentication Signals



- ▶ What is the status of the signals in real-world device?
- ▶ How to manage the signals in real-world device?



# Debug Authentication Signals

Table: Debug Authentication Signals on Real Devices.

Category	Platform / Device	Debug Authentication Signals			
		DBGGEN	NIDEN	SPIDEN	SPNIDEN
Development Boards	ARM Juno r1 Board	✓	✓	✓	✓
	NXP i.MX53 QSB	✗	✓	✗	✗
IoT Devices	Raspberry PI 3 B+	✓	✓	✓	✓
Cloud Platforms	64-bit ARM miniNode	✓	✓	✓	✓
	Packet Type 2A Server	✓	✓	✓	✓
	Scaleway ARM C1 Server	✓	✓	✓	✓
Mobile Devices	Google Nexus 6	✗	✓	✗	✗
	Samsung Galaxy Note 2	✓	✓	✗	✗
	Huawei Mate 7	✓	✓	✓	✓
	Motorola E4 Plus	✓	✓	✓	✓
	Xiaomi Redmi 6	✓	✓	✓	✓



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	Huawei Mate 7	✓	✓	✓	✓
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	Huawei Mate 7	✓	✓	✓	✓
	Motorola E4 Plus	✓	✓	✓	✓
	Xiaomi Redmi 6	✓	✓	✓	✓



## How to manage the signals in real-world device?

- ▶ For both development boards with manual, we cannot fully control the debug authentication signals.
  - Signals in i.MX53 QSB can be enabled by JTAG.
  - The DBGEN and NIDEN in ARM Juno board cannot be disabled.
- ▶ In some mobile phones, we find that the signals are controlled by One-Time Programmable (OTP) fuse.

For all the other devices, nothing is publicly available.

# Obstacles for Misusing the Traditional Debugging



Obstacles for attackers:

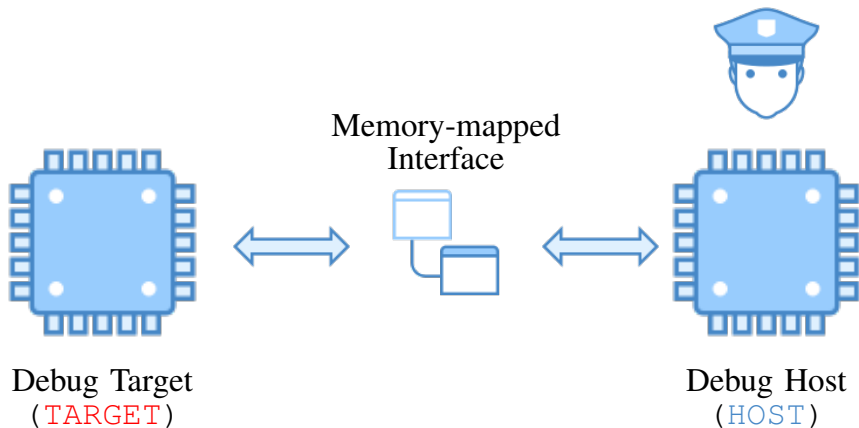
- ▶ ~~Obstacle 1: Physical access.~~  
We don't need physical access to debug a processor.
- ▶ ~~Obstacle 2: Debug authentication mechanism.~~  
The debug authentication mechanism allows us to debug the processor.



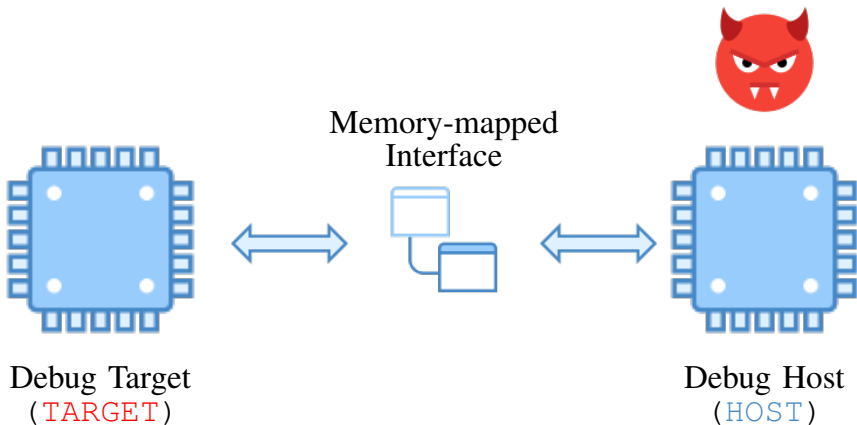
- ▶ Introduction
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# Inter-processor Debugging



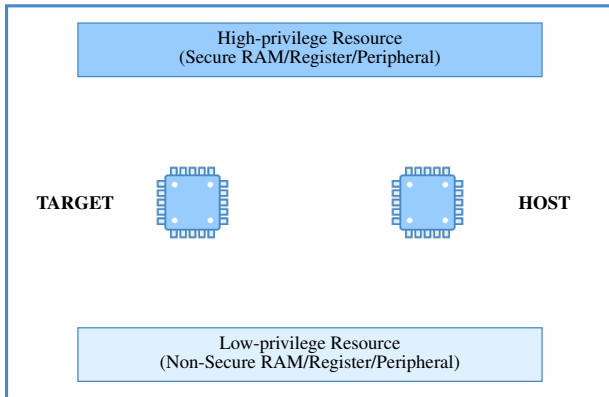
# Inter-processor Debugging





# Nailgun Attack

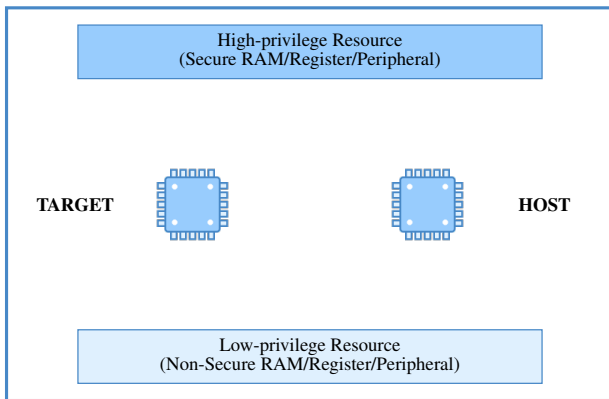
## A Multi-processor SoC System



An example SoC system:

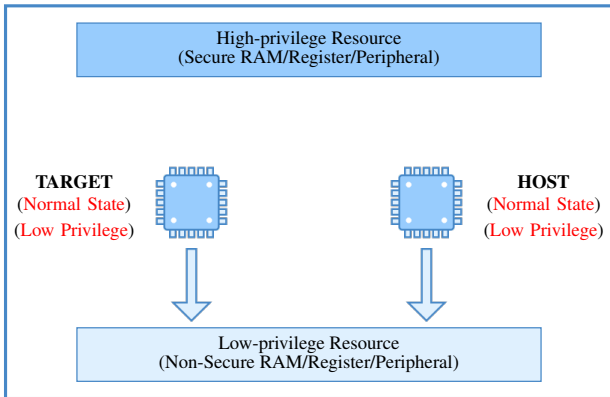
- ▶ Two processors as **HOST** and **TARGET**, respectively.
- ▶ Low-privilege and High-privilege resource.

## A Multi-processor SoC System



- ▶ Low-privilege refers to non-secure **kernel-level** privilege
- ▶ High-privilege refers to any other higher privilege

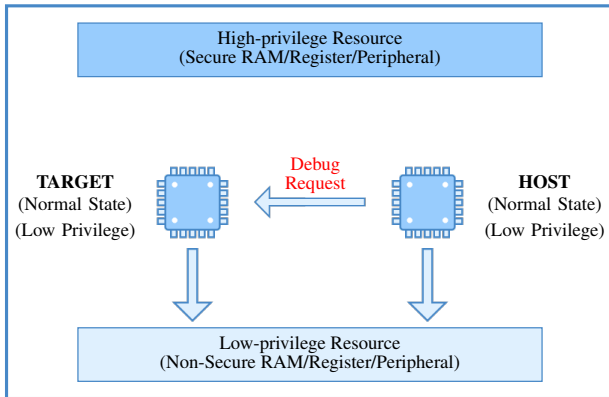
## A Multi-processor SoC System



Both processors are only access low-privilege resource.

- ▶ Normal state
- ▶ Low-privilege mode

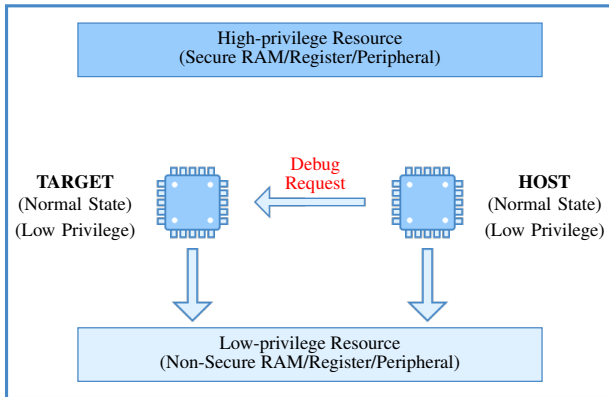
## A Multi-processor SoC System



HOST sends a **Debug Request** to TARGET,

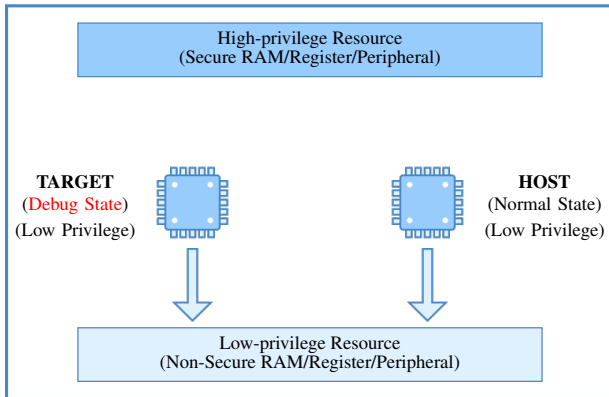
- ▶ TARGET checks its authentication signal.
- ▶ Privilege of HOST is ignored.

## A Multi-processor SoC System



**Implication:** A low-privilege processor can make an arbitrary processor (even a high-privilege processor) enter the debug state.

## A Multi-processor SoC System



TARGET turns to **Debug State** according to the request.

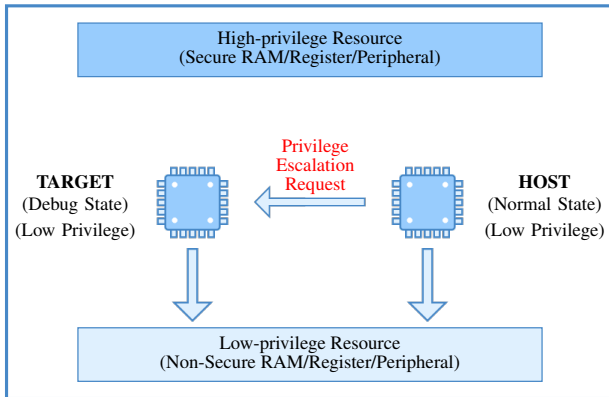
- ▶ Low-privilege mode
- ▶ No access to high-privilege resource





# Nailgun Attack

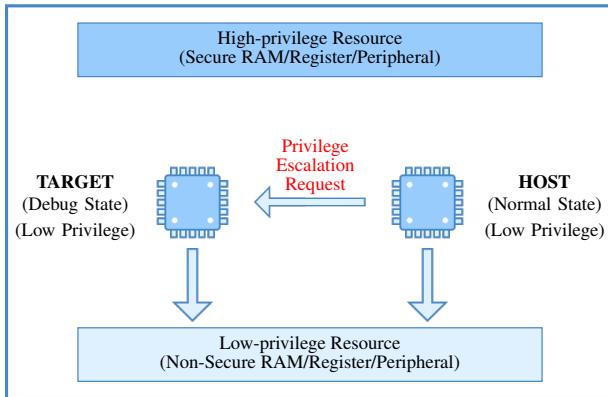
## A Multi-processor SoC System



HOST sends a **Privilege Escalation Request** to TARGET,

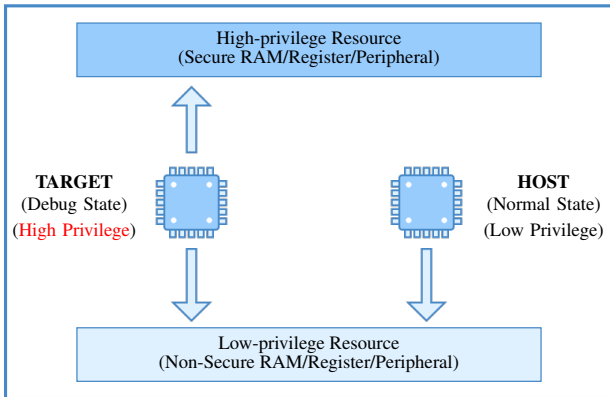
- ▶ E.g., executing DCPS series instructions.
- ▶ The instructions can be executed at any privilege level.

## A Multi-processor SoC System



**Implication:** The privilege escalation instructions enable a processor running in the debug state to gain a high privilege without restriction.

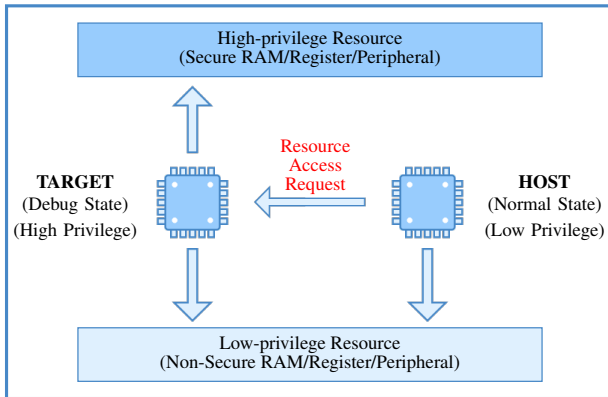
## A Multi-processor SoC System



TARGET turns to **High-privilege Mode** according to the request.

- ▶ Debug state, high-privilege mode
- ▶ Gained access to high-privilege resource

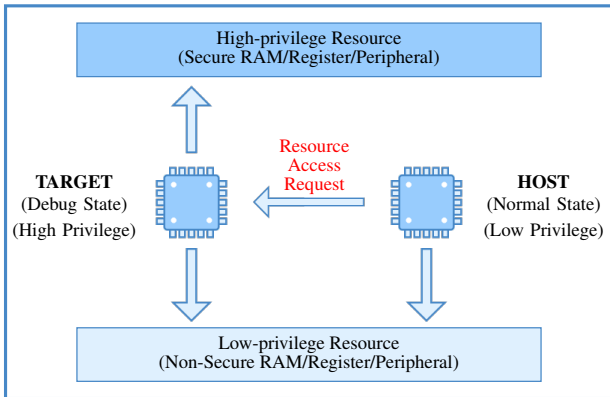
## A Multi-processor SoC System



HOST sends a **Resource Access Request** to TARGET,

- ▶ E.g., accessing secure RAM/register/peripheral.
- ▶ Privilege of HOST is ignored.

## A Multi-processor SoC System

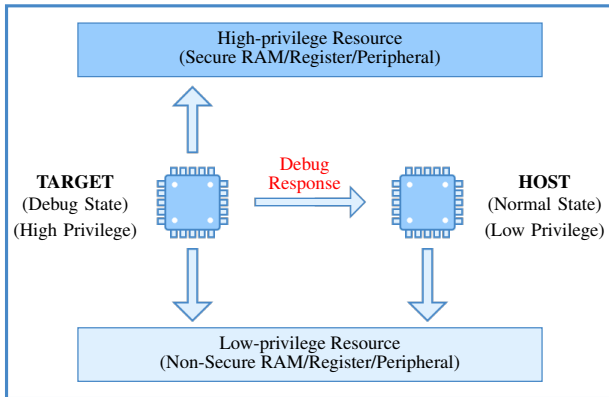


**Implication:** The instruction execution and resource access in TARGET does not take the privilege of HOST into account.



# Nailgun Attack

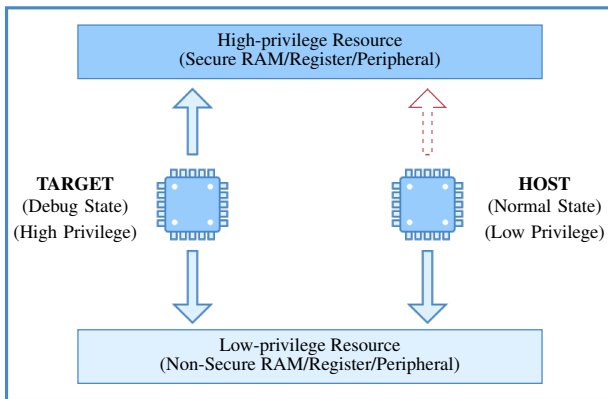
## A Multi-processor SoC System



TARGET return the result to HOST,

- ▶ i.e., content of the high-privilege resource.
- ▶ Privilege of HOST is ignored.

## A Multi-processor SoC System



HOST gains access to the high-privilege resource while running in,

- ▶ Normal state
- ▶ Low-privilege mode

# Nailgun Attack



Nailgun: Break the privilege isolation of ARM platform.

- ▶ Achieve access to high-privilege resource via misusing the ARM debugging features.
- ▶ Can be used to craft different attacks.





- ▶ Implemented Attack Scenarios:
  - Inferring AES keys from TrustZone.
  - Read Secure Configuration Register (SCR).
  - Arbitrary payload execution in TrustZone.
- ▶ Covered Architectures:
  - ARMv7, 32-bit ARMv8, and 64-bit ARMv8 architecture.
- ▶ Vulnerable Devices:
  - Development boards, IoT devices, cloud platforms, mobile devices.



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Fingerprint extraction in commercial mobile phone.

- ▶ Device: Huawei Mate 7 (MT-L09)
- ▶ Firmware: MT7-L09V100R001C00B121SP05
- ▶ Fingerprint sensor: FPC1020

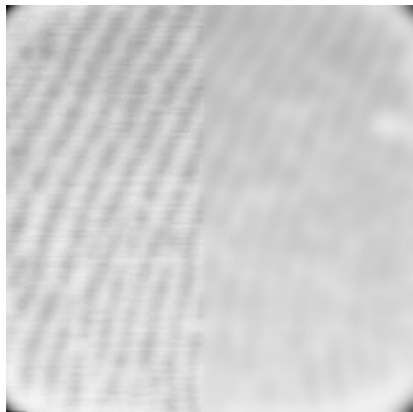
We choose this phone because the manual and driver of the fingerprint sensor is publicly available. Similar attack can be demonstrated on other devices with enabled debug authentication signals.

# Nailgun Attack



- ▶ Step 1: Learn the location of fingerprint data in secure RAM.
  - Achieved by reverse engineering.
- ▶ Step 2: Extract the data.
  - With the inter-processor debugging in Nailgun.
- ▶ Step 3: Restore fingerprint image from the extracted data.
  - Read the publicly available sensor manual.

# Nailgun Attack



- ▶ The right part of the image is blurred for privacy concerns.
- ▶ Source code: <https://compass.cs.wayne.edu/nailgun/>

# Disclosure



- March 2018 • Preliminary findings are reported to ARM
- August 2018 • Report to ARM and related OEMs with enriched result
- October 2018 • Issue is reported to MITRE
- February 2019 • PoCs and demos are released
- April 2019 • CVE-2018-18068 is released



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Simply **disable** the signals?





# Mitigations

Simply disable the authentication signals?

- ▶ Existing tools rely on the debug authentication signals.
  - E.g., [2, 3, 4, 5, 6, 7, 8, 9, 10, 11]
- ▶ Unavailable management mechanisms.
- ▶ OTP feature, cost, and maintenance.



# Mitigations

We suggest a comprehensive defense across different roles in the ARM ecosystem.

- ▶ For ARM, additional restriction in inter-processor debugging model.
- ▶ For SoC vendors, refined signal management and hardware-assisted access control to debug components.
- ▶ For OEMs and cloud providers, software-based access control.



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# Conclusion

- ▶ We present a study on the security of hardware debugging features on ARM platform.
- ▶ It shows that the "known-safe" or "assumed-safe" component in the legacy systems turns to be vulnerable while advanced systems are deployed.
- ▶ We suggest a comprehensive rethink on the security of legacy mechanisms.

Full Paper: Zhenyu Ning and **Fengwei Zhang\***; Understanding the Security of ARM Debugging Features; In *Proceedings of The 40th IEEE Symposium on Security and Privacy (S&P)*, San Francisco, CA, May 2019.



# References I

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- [7] K. Koscher, T. Kohno, and D. Molnar, "SURROGATES: Enabling near-real-time dynamic analyses of embedded systems," in *Proceedings of the 9th USENIX Workshop on Offensive Technologies (WOOT'15)*, 2015.
- [8] Y. Lee, I. Heo, D. Hwang, K. Kim, and Y. Paek, "Towards a practical solution to detect code reuse attacks on ARM mobile devices," in *Proceedings of the 4th Workshop on Hardware and Architectural Support for Security and Privacy (HASP'15)*, 2015.
- [9] S. Mazloom, M. Rezaeirad, A. Hunter, and D. McCoy, "A security analysis of an in-vehicle infotainment and app platform," in *Proceedings of the 10th USENIX Workshop on Offensive Technologies (WOOT'16)*, 2016.

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- [10] Z. Ning and F. Zhang, "Ninja: Towards transparent tracing and debugging on ARM," in *Proceedings of the 26th USENIX Security Symposium (USENIX Security'17)*, 2017.
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Thank you!



# Questions?

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<https://fengweiz.github.io/>